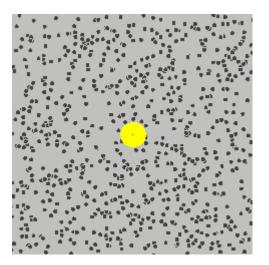
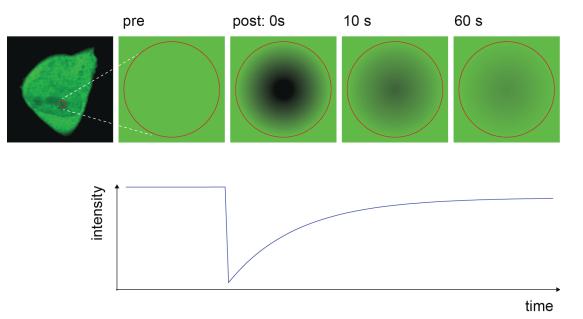
Random walks and diffusion

In the next set of lectures, we will explore how molecules and assemblies move around by thermal motion. Such random walks are the primary way molecules move around at short distances and you will encounter diffusion over and over again during this lecture and in other parts of biology. Such motion was described by a botanist Robert Brown observing pollen under a microscope and is also known as "Brownian motion".



The following picture, for example, illustrates a "Fluorescence Recovery after Photobleaching" experiment that is used to measure how molecules move around and equilibrate in the cell:



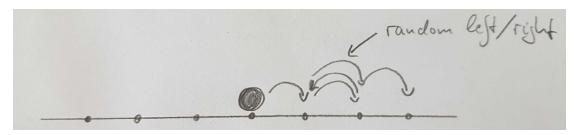
source: BioQuant Heidelberg

In this experiment, a laser is used to destroy fluorophore in a small volume and we observe how the initially dark spot starts to be green again since the intact fluorophore is diffusing into the volume what was bleached. From the speed at which fluorescence recovers, we can measure diffusion constants and intra-cellular transport properties.

At the end of this set of lectures, you should be in a position to interpret and analyze such an experiment and understand the basic properties of diffusion.

Random walks

Before we venture into diffusion in continuous space, lets consider random walks on a lattice:

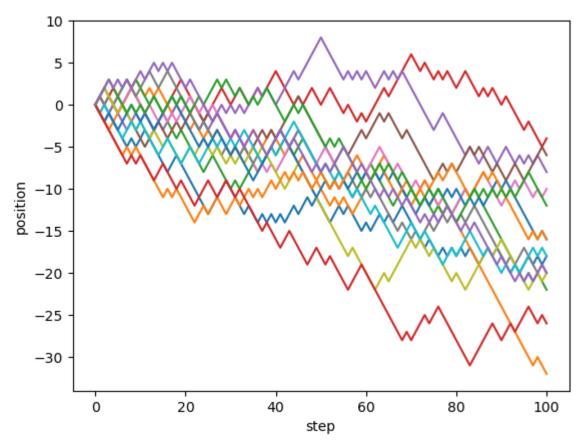


- flip a coin: step left or right depending on head or tail
- repeat n times

How often are you going to end up in what place? We can solve this either analytically, or by trial and error with the computer. Let's try the latter first:

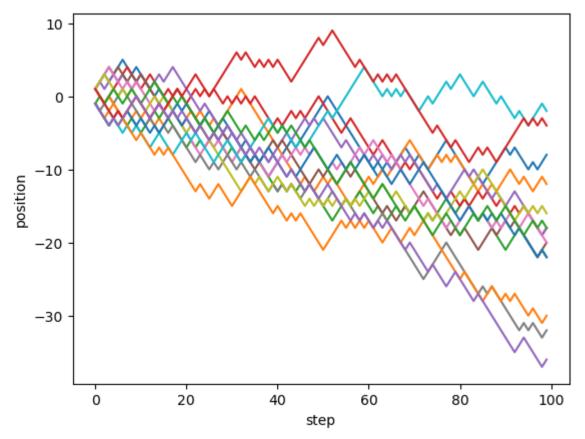
```
In [1]: import matplotlib.pyplot as plt
        import numpy as np
        n repetitions = 15
        n_steps = 100
        p=0.4
        # we repeat the entire process several times
        for rep in range(n_repetitions):
            # record a trajectory of n_steps steps, starting at 0
            traj = [0]
            for step in range(n_steps):
                # at this step, we ask the computer to flip a coin: np.random.ran
                if np.random.random()<p:</pre>
                     traj.append(traj[step] + 1)
                else:
                     traj.append(traj[step] - 1)
            plt.plot(traj)
        plt.xlabel('step')
        plt.ylabel('position')
```

Out[1]: Text(0, 0.5, 'position')



```
In [2]: # ALTERNATIVE IMPLEMENTATION
n_repetitions = 15
n_steps = 100
p=0.4
for rep in range(n_repetitions):
    # cumsum sums all elements in an array,
    # 2*(np.random.random(size=n_steps)<p) - 1 is a list of +/- 1 of leng
    left_right_steps = 2*(np.random.random(size=n_steps)<p) - 1
    # sum these steps to calculate the position along the trajectory
    traj = np.cumsum(left_right_steps)
    # plot
    plt.plot(traj)
plt.xlabel('step')
plt.ylabel('position')</pre>
```

```
Out[2]: Text(0, 0.5, 'position')
```



Binomial distribution

We already mentioned that this type of one-dimensional random walk is essentially just coin tossing. If after n steps you have moved k times to the right and n - k times to the left your position is

$$x = k - (n - k) = 2k - n$$

So to understand the distribution p(x|n) of where we end up after n steps, we only need to understand how often we observe k heads out of n coin tosses.

The probability to observe a particular series of outcomes like + - + - - - + + - is simply $p^k(1-p)^{n-k}$, where k is the number of heads. But there is exactly one outcome with k = 0, but n outcomes with k = 1, etc. The total number of possibilities to achieve k heads in n trials is given by the binomial factor. Together, we find

$$P(k|n) = p^k (1-p)^{n-k} rac{n!}{k!(n-k)!}$$

This binomial distribution is hopefully familiar to you already. If not, take a minute to refresh you knowledge, for example by watching this video.

The only difference between the coin tossing and the random walk is the transformation from the number of heads to the position

$$x = 2k - n$$

The average position (often denoted as Expectation Value E(x)) is

$$\langle x
angle = 2 \langle k
angle - n$$

Since the average number of heads $\langle k
angle = np$ we have $\langle x
angle = n(2p-1).$

The variance of the position Var(x) is the average squared deviation from the mean $\langle (x - \langle x \rangle)^2 \rangle$. In our case, it is given by

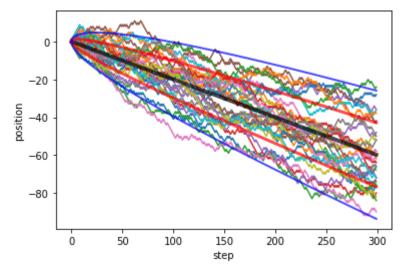
$$\langle (x-\langle x
angle)^2
angle = \langle (2(k-np))^2
angle = 4\langle (k-np)^2
angle = 4np(1-p)$$

The most important features here are:

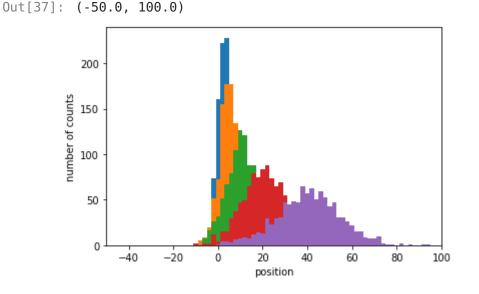
- the average position is linear in the number of steps with a speed 2p-1
- the variance of the position is linear in the number of steps
- a linear variance implies that the standard deviation grows $\sim \sqrt{n}$

```
In [31]: # the following plot will illustrate the behavior of the
         # random walks in a statistical sense.
         # We will create many random walks and look at the mean
         # and variance of the position after different numbers of steps
         n repetitions = 30
         n \text{ steps} = 300
         p=0.4
         for rep in range(n repetitions):
             # cumsum sums all elements in an array, 2*(np.random.random(size=n st
             left right steps = 2*(np.random.random(size=n steps)<p) - 1</pre>
             # sum these steps to calculate the position along the trajectory
             traj = np.cumsum(left right steps)
             # plot
             plt.plot(traj)
         steps = np.arange(n steps)
         # plot the average
         plt.plot(steps, (2*p-1)*steps, lw=4, alpha=0.7, c='k')
         # plot the average +/- one standard deviation
         one std = np.sqrt(4*p*(1-p)*steps)
         plt.plot(steps, (2*p-1)*steps+one_std, lw=3, alpha=0.7, c='r')
         plt.plot(steps, (2*p-1)*steps-one_std, lw=3, alpha=0.7, c='r')
         # plot the average +/- two standard deviations
         plt.plot(steps, (2*p-1)*steps+2*one std, lw=2, alpha=0.7, c='b')
         plt.plot(steps, (2*p-1)*steps-2*one_std, lw=2, alpha=0.7, c='b')
         plt.xlabel('step')
         plt.ylabel('position')
```

```
Out[31]: Text(0, 0.5, 'position')
```

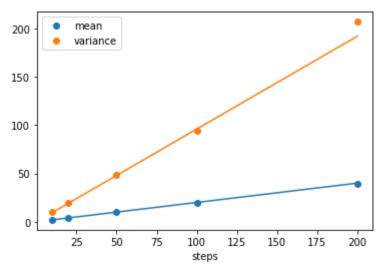


```
In [36]: # Alternatively, we can plot the distributions.
         # Let make a long list of very many trajectories!
         n repetitions = 1000
         n \text{ steps} = 201
         p=0.6
         all traj = []
         for rep in range(n repetitions):
             # cumsum sums all elements in an array, 2*(np.random.random(size=n_st
             left right steps = 2*(np.random.random(size=n steps)<p) - 1</pre>
             # sum these steps to calculate the position along the trajectory
             traj = np.cumsum(left_right_steps)
             all traj.append(traj)
         all traj = np.array(all traj)
         print("Matrix of all trajectories:", all_traj.shape)
         print(all traj)
        Matrix of all trajectories: (1000, 201)
        [[ 1 2 3 ... 51 52 53]
         [-1 -2 -3 ... 41 42 41]
         [ 1 0 -1 ... 25 26 25]
         . . .
             0 1 ... 49 48 47]
         [ 1
         [ 1
              0 1 ... 47 48 49]
         [ 1
              0 1 ... 43 42 41]]
In [37]: # From all these trajectories, lets calculate mean and variance
         # after every step and plot the distributions.
         mean and variance = []
         for n in [10,20,50,100,200]:
             plt.hist(all traj[:,n], bins=np.arange(-n steps, n steps,2))
             # compute mean and variance for the next analysis.
             mean and variance.append([n, np.mean(all traj[:,n]), np.var(all traj[
         plt.xlabel('position')
         plt.ylabel('number of counts')
         plt.xlim([-50,100])
```



```
In [38]: # Instead of distributions, we can also plot mean and variance directly v
mean_and_variance = np.array(mean_and_variance)
plt.figure()
steps = mean_and_variance[:,0]
plt.plot(steps, mean_and_variance[:,1], 'o', label='mean', c='C0')
plt.plot(steps, mean_and_variance[:,2], 'o', label='variance', c='C1')
plt.plot(steps, steps*(2*p-1), c='C0')
plt.plot(steps, 4*p*(1-p)*steps, c='C1')
plt.xlabel('steps')
plt.legend()
```

Out[38]: <matplotlib.legend.Legend at 0x7f2cefc48b50>



From random walks to evolving distributions

Above we discussed how random walks are generated by taking random steps to the left or right and showed that the distribution of the position after n steps is given by the binomial distribution P(x|n). Now I want you to consider the distribution P(x|n) as the object that is changing in time:

Can we express P(x|n+1) in terms of P(x|n)?

To get to site x after n+1 steps we need to have been at site:

- x 1 after *n* steps and jumped right; this happens with probability: pP(x 1|n)
- x+1 after n steps and jumped left; this happens with probability: (1-p)P(x+1|n)

From this, we conclude that

$$P(x|n+1) = pP(x-1|n) + (1-p)P(x+1|n)$$

This equation will be starting point for our derivation of the diffusion equation in the next video.

Dig Deeper:

- confirm the expressions for mean and variance of the binomial distribution by explicit computation.
- confirm that the equation P(x|n+1) = pP(x-1|n) + (1-p)P(x+1|n) is solved by the binomial distribution with x = 2k n.

```
In [ ]:
```